

Event Name: \_\_\_\_\_ Event Code: \_\_\_\_\_  
(This number was given to the senior GM when the event was scheduled)

Adventure Title: SPEC2-1 Blinking Eye of Fire (P1) Session Number: \_\_\_\_\_  
(For administrative use only)

Date of Play:   /   /    
Month Day Year

Start Time:   :    
Hour Minute

Give hour in military time standard (p.m. hours = hour +12). Don't record the exact minute the adventure played. Instead list the closest 30-minute interval the game was scheduled to start at (30 or 00).

A legal table has no less than four players, and no more than six players.

Player Name	RPGA/DCI Number
1	<input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/>
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# DUNGEONS & DRAGONS®

## SESSION TRACKING

### DUNGEON MASTER

DM Name: \_\_\_\_\_

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Complete the following information based on the entire group's play.

Adventure Questions  
(See questions in the adventure)

1. (a) (b)
2. (a) (b) (c) (d)
3. (a) (b) (c) (d) (e)
4. (a) (b) (c) (d) (e)
5. (a) (b) (c) (d) (e)
6. (a) (b) (c) (d) (e)

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DM Name: \_\_\_\_\_

<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
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Complete the following information based on the entire group's play.

Adventure Questions  
(See questions in the adventure)

1. (a) (b)
2. (a) (b) (c) (d)
3. (a) (b) (c) (d) (e)
4. (a) (b) (c) (d) (e)
5. (a) (b) (c) (d) (e)
6. (a) (b) (c) (d) (e)

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